



# GAME

## Snack Shuffle

PRELUDE

SOCIAL

WORSHIP

STORY

GROUPS

HOME

## OVERVIEW

In this upfront game, players will have 30 seconds to recreate a pre-made pattern designed by using 10 snack foods. The player whose pattern most closely resembles the original wins!

## WHAT YOU'LL NEED

- 2 players
- 1 volunteer to rearrange the snacks and set up a new pattern for each round
- 3 sets of 10 snacks. We recommend using non-messy, fast-food items like donuts, chicken nuggets, French fries, onion rings, and mozzarella sticks for your items!
- 1 dozen donuts (or other fast-food item) for the winner's Small Group
- 3 small folding tables
- 1 tablecloth
- The timer feature on the DYM Side Kick App (A smart phone or stopwatch would work as well.)
- Space in your environment for each player to position their items in view of the crowd

## HOW-TO

### PREP

- Select 3 sets of 10 snack foods and place each set on a table in front of your environment.
- Set up a pattern with one of the sets and cover it with a tablecloth.

### PLAY

Select two players and have each of them stand at a table near their pile of snacks. Reveal the premade pattern for ten seconds and instruct your players to study where everything

is placed. When the ten seconds is up, immediately cover the pattern and begin the round. Players will have 30 seconds to move their items into the same pattern they saw displayed on the table. The player whose pattern most closely resembles the original wins that round. For every round played, have your volunteer create a new pattern. The player with the most rounds won at the end of the game wins a dozen donuts (or snack of your choosing) to share with their Small Group.

Tip: If both players get the same amount of items in the right spots, determine a winner based on the details, like the angles and directions of each item in the pattern.