



# GAME

## Ping Pong Round Robin

### OVERVIEW

In their small groups, students will circle around a table and take turns playing ping pong. The catch? They'll move clockwise around the table after hitting the ball once, keeping the game in constant motion.

### WHAT YOU'LL NEED

You'll need the following items for each of your small groups:

- 1 ping pong table (or large flat table)
- 1 ping pong table net (A net is not a necessity; you can simply use masking tape or painter's tape placed at the table's midline to mark your "net.")
- 2 ping pong paddles
- 1 ping pong ball

### HOW-TO

#### PREP

- Set up your ping pong tables around your environment.
- Place two paddles and a ping pong ball on each table.
- If you're using flat tables instead of actual ping pong tables, use tape to mark the tables' midlines.

#### PLAY

Ask all of your students to gather into their small groups. Assign each group a ping pong table and have them form a circle around their table. There should be a participant at each end, with the remaining students surrounding the table in a circle prepared to move clockwise.

One student will start by serving the ping pong ball to the opposite side of the net. Once the player hits the ball, they'll quickly put the paddle on the table as everyone shifts clockwise and the next person picks up the paddle. After the ball bounces on the other side of the table, the receiving participant will hit the ball back and quickly place their paddle on the table. That participant will move to the left, rotating the group clockwise around the table again. The goal is to

have uninterrupted volleys back and forth, all while changing players with each hit.

#### Game Options:

**Elimination:** If a participant fails to return the ball appropriately or places the paddle incorrectly on the table (see rules below), they're out. When only two participants remain, they'll put the paddle down on the table after hitting the ball, spin around in place one time, and pick the paddle back up before the ball comes back to them.

**Group Effort:** Set a goal for how many successful hits your group will have in a row. This will be a good team building activity with plenty of opportunity to debrief feelings of frustration or success after the game.

#### RULES

- The ball can be tossed up before serving it to the other side of the table. (This isn't required, so let each student decide how they'll approach it.)
- The ball can only bounce one time before being returned to the opposite side of the table.

- The ball must bounce before being hit back to the opposite side of the table.
- Optional: When placing the paddle on the table, it must be put down with the handle pointing towards the end of the table. If the

paddle slides off the table or lands in any other position, the person who placed it is out.

---