



GAME

Paper Caper

PRELUDE

SOCIAL

WORSHIP

STORY

GROUPS

HOME

OVERVIEW

In this all-play game, players will stand in a circle holding a sheet of paper in front of them with one hand. The host will yell a direction (left or right) and all players must drop their paper and attempt to catch the paper dropped by the person standing next to them. Players who don't catch the paper are out. The last player remaining wins!

- 1 piece of paper per player
- Space in your environment for all players to stand in a circle
- All of your middle schoolers

WHAT YOU'LL NEED

HOW-TO

PREP

- Clear a space for players to stand in a circle.
- Place your paper near the playing area for easy access.

PLAY

Instruct all of your students to grab a piece of paper and stand in a circle. (Depending on the size of your ministry, you may need to have students form multiple circles.) Each player must hold their paper with their thumb and forefinger on the long edge, with the paper hanging below. The host will then give one of two commands:

"Ready, Right" – All players must take one step to the right.
"Ready, Left" – All players must take one step to the left.

When the direction is given, all players must drop their paper while moving in the correct direction and attempt to catch the paper dropped by the person next to them. If the paper hits the ground, the player and their piece of paper is out. If a player moves in the wrong direction, that player is out. Play will then continue in the same way until a winner is determined. If the final round consists of two players, have an adult volunteer stand in the middle of the players and drop a single piece of paper. The player who catches the paper wins!